

Verdun developers announce new front: Tannenberg

The standalone expansion takes players to the Eastern Front!

ALKMAAR, THE NETHERLANDS – May 24, 2017 – The two studios behind Verdun - Blackmill Games and M2H - just announced a new title in their realistic WW1 series '1914-1918'. Standalone expansion Tannenberg will be released on PC via <u>Steam</u> later this year!

Watch the announcement trailer for a sneak peek: https://youtu.be/sE32n9kUddU

The Game

Participate in epic battles as the mighty Russian Empire clashes with the Central Powers across the vast landscapes of Eastern Europe!

Tannenberg takes the award-winning Verdun experience to the Eastern Front, a theater often neglected in portrayals of the First World War. Named after the heavy fighting at the Battle of Tannenberg in 1914, the standalone expansion will see players immersed in battles reflecting warfare on the Eastern Front.

Developer Jos Hoebe from Blackmill Games (working alongside M2H) says: 'The Russians and Austro-Hungarians played a huge part in the First World War and we're looking forward to portraying their contribution. The Eastern Front didn't see the same trench warfare as in the West – in Tannenberg we offer players the experience of a more mobile side of the war which many people may be unfamiliar with."

A brand new 64 player game mode captures this more mobile nature of battle in the East, while the open fields and pastures offer tactical freedom and require different survival skills to the no man's land of the Western Front.

The Entente will face off against the Central Powers across diverse landscapes ranging from exposed snowy plains and thick forests to burned villages and mountain pastures. Fresh tactics will be required to win the day in the authentic landscapes of these new locations, which are a long way from the muddy Western Front trenches. Different squads will bring with them a range of new weapons, all of which have been carefully crafted with the attention to detail Verdun players have come to expect.

Tannenberg can already be added to your <u>wishlist on Steam</u>, and more details will be revealed as the release draws closer!

Starting out on the Western Front with the release of the first realistic WW1 FPS *Verdun* back in April 2015, and expanding to the Eastern Front with the upcoming *Tannenberg*, the 1914-1918 series throws players into intense warfare inspired by the chaos and fury of iconic battles from the First World War. With over 850,000 copies of Verdun sold, this novel and underserved setting has proven popular with the gaming community!

Players choose from a variety of historically accurate squads and weapons, with more available to unlock through playing the game, before diving into the mud and blood splattered battlefields of dynamic multiplayer trench warfare.

Every game is built on a base of thorough research and receives extensive post-release support bringing new content and challenges for our players. The games in the series are linked, but each one is standalone and provides a different experience, reflecting the nature of the fighting in the many-sided theaters of the war.

###

Related Links

Official website: www.TannenbergGame.com

Steam page: http://store.steampowered.com/app/633460

Press kit: http://press.verdungame.com

About the Developers

M2H and Blackmill Games started working together on the realistic squad-based WW1 FPS game Verdun, which was Greenlit on Steam in July 2013. Verdun was released in April 2015 after a year of Early Access, and went on to see releases on PlayStation 4 and Xbox One, along with many free updates. While continuing to support and improve Verdun, M2H and Blackmill Games are currently working on standalone expansion Tannenberg.

For more information on the two studios, visit www.M2H.nl and www.BlackmillGames.com.

Press contact

Bram and Stephanie (Game Drive)
Public Relations Verdun & Tannenberg
E-mail: press@1914-1918series.com